**Lab Activity-4 (Session-5)**

**LAB MANUAL PROGRAMS**

1. WACP to check whether a given number is even or odd using three different methods given below.

a) Using if-else  
b) Using switch-case  
c) Using conditional/ternary operator

**File name: OddEven.c**

**PRACTICE PROGRAMS**

2. WACP to display the grade of a student by reading the percentage marks from the keyboard in Six

subjects as per the following criteria:

a) Percentage > 80 then Grade = A  
b) Percentage between 61 & 80 then Grade = B  
c) Percentage between 51 & 60 then Grade = C  
d) Percentage between 41 & 50 then Grade = D  
e) Percentage between 35 & 40 then Grade = E  
f) Percentage < 35 then Grade = F

**File name: Grade.c**

3. WACP to find and print the average of top three out of four tests conducted for a class. (Hint:

eliminate the lowest test score).

**File name: BestOfThree.c**